

A.0.1 The calculation of the uniform glare value (UGR) of indoor lighting places should meet the following requirements:

1 When the area of the light emitting part of the lamp is $0.005\text{m}^2 < S < 1.5\text{m}^2$, the unified glare value (UGR) should be calculated as follows:

$$UGR = 8 \lg \frac{0.25 \sum \frac{L_a^2 \cdot \omega}{P^2}}{L_b} \quad (\text{A. 0. 1-1})$$

L_b -background brightness (cd / m²);

ω - the solid angle formed by the light emitting part of each lamp to the observer's eyes (Figure A.0.1-1a) (sr);

L_a - the brightness of the lamp in the direction of the observer's eyes (Figure A.0.1-1b) (cd / m²);

P - the position index of each individual lamp.

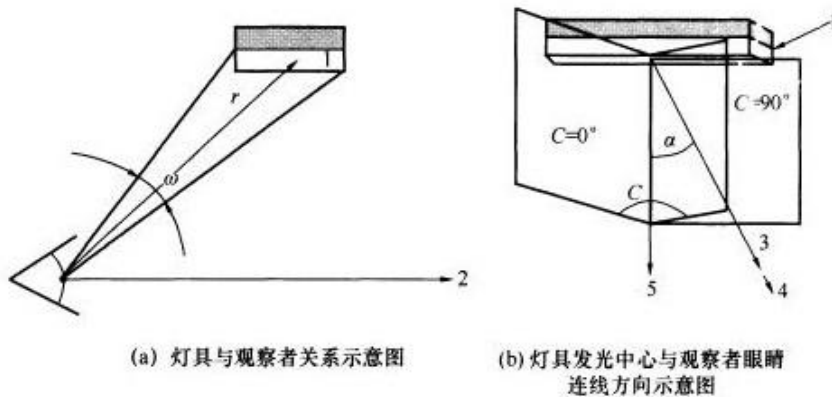


Figure A.0.1-1 Schematic diagram of calculation parameters of unified glare value

1—light emitting part of the lamp; 2—viewer's eyes direction; 3—connect the light emitting center of the lamp with the eyes of the observer; 4—observer; 5—normal surface of the light emitting surface

2 For light sources such as downlights with an area of less than 0.005m^2 , the uniform glare value shall be calculated according to the following formula:

$$UGR = 8 \lg \frac{0.25 \sum \frac{200 I_a^2}{r^2 \cdot P^2}}{L_b} \quad (\text{A. 0. 1-2})$$

$$L_b = \frac{E_i}{\pi} \quad (\text{A. 0. 1-3})$$

$$L_a = \frac{I_a}{A \cdot \cos \alpha} \quad (\text{A. 0. 1-4})$$

$$\omega = \frac{A_p}{r^2} \quad (\text{A. 0. 1-5})$$

L_b —background brightness (cd / m²);

I_a - the luminous intensity of the lamp (cd) in the direction of the connection between the luminous center of the lamp and the observer's eyes;

P - the position index of each individual lamp, the position index should be in the H / R and T / R coordinate system (Figure A.0.1-2) and Table A.0.1;

E_i -the indirect illumination of the observer's eye direction (lx);

$A \cdot \cos \alpha$ —the projected area of the lamp in the direction of the observer's eyes (m²);

α - the angle between the normal of the surface of the luminaire and the line connecting its center and the observer's eyes (°);

A_p - the apparent area of the light-emitting part of the lamp in the direction of the observer's eyes (m²);

R - Distance (m) from the center of the light emitting part of the luminaire to the eyes of the observer.

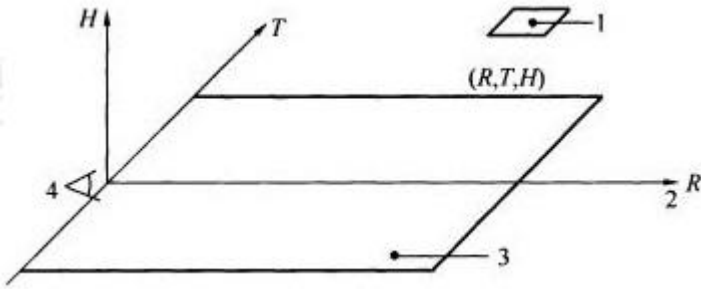


Figure A.0.1-2 Position index coordinate system (R, T, H) with the observer's position as the origin 1—the center of the lamp; 2—the line of sight; 3—the horizontal plane; 4—the observer

Table A.0.1 Position index table

T/R	H/R																			
	0.00	0.10	0.20	0.30	0.40	0.50	0.60	0.70	0.80	0.90	1.00	1.10	1.20	1.30	1.40	1.50	1.60	1.70	1.80	1.90
0.00	1.00	1.26	1.53	1.90	2.35	2.86	3.50	4.20	5.00	6.00	7.00	8.10	9.25	10.35	11.70	13.15	14.70	16.20	—	—
0.10	1.05	1.22	1.45	1.80	2.20	2.75	3.40	4.10	4.80	5.80	6.80	8.00	9.10	10.30	11.60	13.00	14.60	16.10	—	—
0.20	1.12	1.30	1.50	1.80	2.20	2.66	3.18	3.88	4.60	5.50	6.50	7.60	8.75	9.85	11.20	12.70	14.00	15.70	—	—
0.30	1.22	1.38	1.60	1.87	2.25	2.70	3.25	3.90	4.60	5.45	6.45	7.40	8.40	9.50	10.85	12.10	13.70	15.00	—	—
0.40	1.32	1.47	1.70	1.96	2.35	2.80	3.30	3.90	4.60	5.40	6.40	7.30	8.30	9.40	10.60	11.90	13.20	14.60	16.00	—
0.50	1.43	1.60	1.82	2.10	2.48	2.91	3.40	3.98	4.70	5.50	6.40	7.30	8.30	9.40	10.50	11.75	13.00	14.40	15.70	—
0.60	1.55	1.72	1.98	2.30	2.65	3.10	3.60	4.10	4.80	5.50	6.40	7.35	8.40	9.40	10.50	11.70	13.00	14.10	15.40	—
0.70	1.70	1.88	2.12	2.48	2.87	3.30	3.78	4.30	4.88	5.60	6.50	7.40	8.50	9.50	10.50	11.70	12.85	14.00	15.20	—
0.80	1.82	2.00	2.32	2.70	3.08	3.50	3.92	4.50	5.10	5.75	6.60	7.50	8.60	9.50	10.60	11.75	12.80	14.00	15.10	—
0.90	1.95	2.20	2.54	2.90	3.30	3.70	4.20	4.75	5.30	6.00	6.75	7.70	8.70	9.65	10.75	11.80	12.90	14.00	15.00	16.00
1.00	2.11	2.40	2.75	3.10	3.50	3.91	4.40	5.00	5.60	6.20	7.00	7.90	8.80	9.75	10.80	11.90	12.95	14.00	15.00	16.00
1.10	2.30	2.55	2.92	3.30	3.72	4.20	4.70	5.25	5.80	6.55	7.20	8.15	9.00	9.90	10.95	12.00	13.00	14.00	15.00	16.00
1.20	2.40	2.75	3.12	3.50	3.90	4.35	4.85	5.50	6.05	6.70	7.50	8.30	9.20	10.00	11.02	12.10	13.10	14.00	15.00	16.00
1.30	2.55	2.90	3.30	3.70	4.20	4.65	5.20	5.70	6.30	7.00	7.70	8.55	9.35	10.20	11.20	12.25	13.20	14.00	15.00	16.00
1.40	2.70	3.10	3.50	3.90	4.35	4.85	5.35	5.85	6.50	7.25	8.00	8.70	9.50	10.40	11.40	12.40	13.25	14.05	15.00	16.00

1.50	2.85	3.15	3.65	4.10	4.55	5.00	5.50	6.20	6.80	7.50	8.20	8.85	9.70	10.55	11.50	12.50	13.30	14.05	15.02	16.00
1.60	2.95	3.40	3.80	4.25	4.75	5.20	5.75	6.30	7.00	7.65	8.40	9.00	9.80	10.80	11.75	12.60	13.40	14.20	15.10	16.00
1.70	3.10	3.55	4.00	4.50	4.90	5.40	5.95	6.50	7.20	7.80	8.50	9.20	10.00	10.85	11.85	12.75	13.45	14.20	15.10	16.00
1.80	3.25	3.70	4.20	4.65	5.10	5.60	6.10	6.75	7.40	8.00	8.65	9.35	10.10	11.00	11.90	12.80	13.50	14.20	15.10	16.00
1.90	3.43	3.86	4.30	4.75	5.20	5.70	6.30	6.90	7.50	8.17	8.80	9.50	10.20	11.00	12.00	12.82	13.55	14.20	15.10	16.00
2.00	3.50	4.00	4.50	4.90	5.35	5.80	6.40	7.10	7.70	8.30	8.90	9.60	10.40	11.10	12.00	12.85	13.60	14.30	15.10	16.00
2.10	3.60	4.17	4.65	5.05	5.50	6.00	6.60	7.20	7.82	8.45	9.00	9.75	10.50	11.20	12.10	12.90	13.70	14.35	15.10	16.00
2.20	3.75	4.25	4.72	5.20	5.60	6.10	6.70	7.35	8.00	8.55	9.15	9.85	10.60	11.30	12.10	12.90	13.70	14.40	15.15	16.00
2.30	3.85	4.35	4.80	5.25	5.70	6.22	6.80	7.40	8.10	8.65	9.30	9.90	10.70	11.40	12.20	12.95	13.70	14.40	15.20	16.00
2.40	3.95	4.40	4.90	5.35	5.80	6.30	6.90	7.50	8.20	8.80	9.40	10.00	10.80	11.50	12.25	13.00	13.75	14.45	15.20	16.00
2.50	4.00	4.50	4.95	5.40	5.85	6.40	6.95	7.55	8.25	8.85	9.50	10.05	10.85	11.55	12.30	13.00	13.80	14.50	15.25	16.00
2.60	4.07	4.55	5.05	5.47	5.95	6.45	7.00	7.65	8.35	8.95	9.55	10.10	10.90	11.60	12.32	13.00	13.80	14.50	15.25	16.00
2.70	4.10	4.60	5.10	5.53	6.00	6.50	7.05	7.70	8.40	9.00	9.60	10.16	10.92	11.63	12.35	13.00	13.80	14.50	15.25	16.00
2.80	4.15	4.62	5.15	5.56	6.05	6.55	7.08	7.73	8.45	9.05	9.65	10.20	10.95	11.65	12.35	13.00	13.80	14.50	15.25	16.00
2.90	4.20	4.65	5.17	5.60	6.07	6.57	7.12	7.75	8.50	9.10	9.70	10.23	10.95	11.65	12.35	13.00	13.80	14.50	15.25	16.00
3.00	4.22	4.67	5.20	5.65	6.12	6.60	7.15	7.80	8.55	9.12	9.70	10.23	10.95	11.65	12.35	13.00	13.80	14.50	15.25	16.00

A.0.2 The application conditions of the unified glare value (UGR) shall meet the following requirements:

- 1 UGR is suitable for the general lighting device design of simple cube-shaped rooms, not for rooms that use indirect lighting and light-emitting ceilings;
- 2 The lamps should be bi-symmetrical light distribution;
- 3 The height of the eyes of the observer in the sitting position shall be 1.2m, and the height of the eyes of the observer in the standing position shall be 1.5m;
- 4 The observation position should be at the midpoint of the vertical and horizontal walls, and the line of sight should be observed horizontally forward;
- 5 The surface of the room shall be a working surface approximately 0.75m above the ground, the surface on which the luminaire is installed, and the wall between these two surfaces..